

Library Design Influenza Model

Spreading of Influenza Epidemic

- Four state variables.
- Initial population of 10 000 non-infected individuals.
- Stem of influenza is introduced into the system.
- Infections occur spontaneously
- Virus spread in infected individuals and after some time, the individuals fall sick.

Spreading of Influenza Epidemic

- Contagious people = sick + infected, spread the disease further
- The sick people eventually get cured, immune people
- Immune period is temporary due to mutation of virus.
- Immune people turn into non-infected people again who are again susceptible to infection.

Influenza Model Parameters

- Time to breakdown, 4 weeks
- Actual sickness period, 2 weeks
- Immune period, 26 weeks

$$\text{Incubation} = \text{floor} \left(\frac{\text{Infected population}}{\text{Time to break down}} \right)$$

$$\text{Activation} = \text{floor} \left(\frac{\text{Immune population}}{\text{Immune period}} \right)$$

$$\text{Cure_Rate} = \text{floor} \left(\frac{\text{Sick population}}{\text{Sickness duration}} \right)$$

Influenza Model Parameters

- Average weekly contacts of a person with others, $C_{Wk}=15$
- Contraction rate per contact, $Rate_C=0.25$

$$Infection_rate = \min(\text{floor}(Non_infected_population * C_{Wk} * Perc_infected * Rate_C + Initial), Non_infected_population)$$

$$Perc_infected = \frac{contagious}{total}$$

Governing Equations

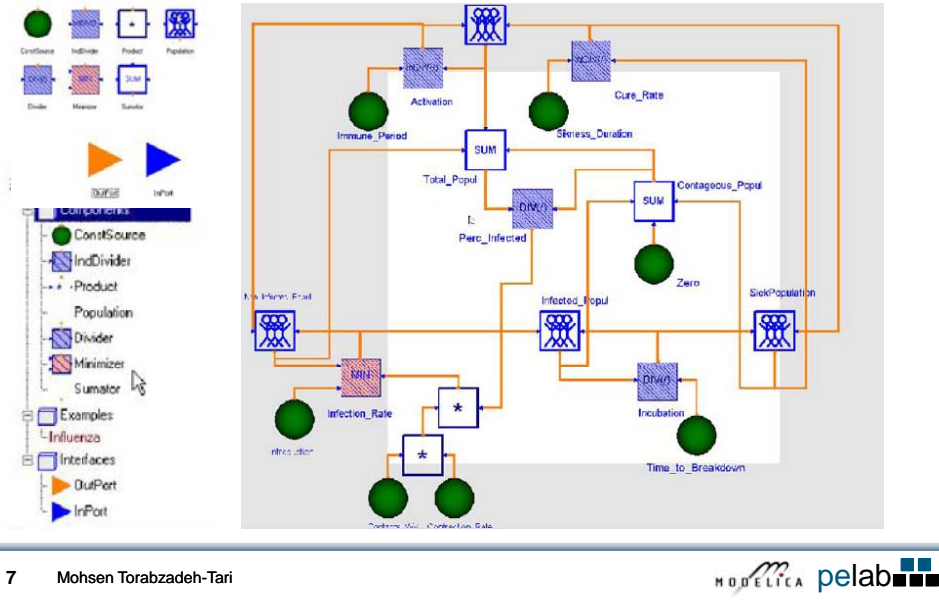
$$\frac{d(Non_Infected_population)}{dt} = Activation - Infection_Rate$$

$$\frac{d(Infected_population)}{dt} = Infection_Rate - Incubation$$

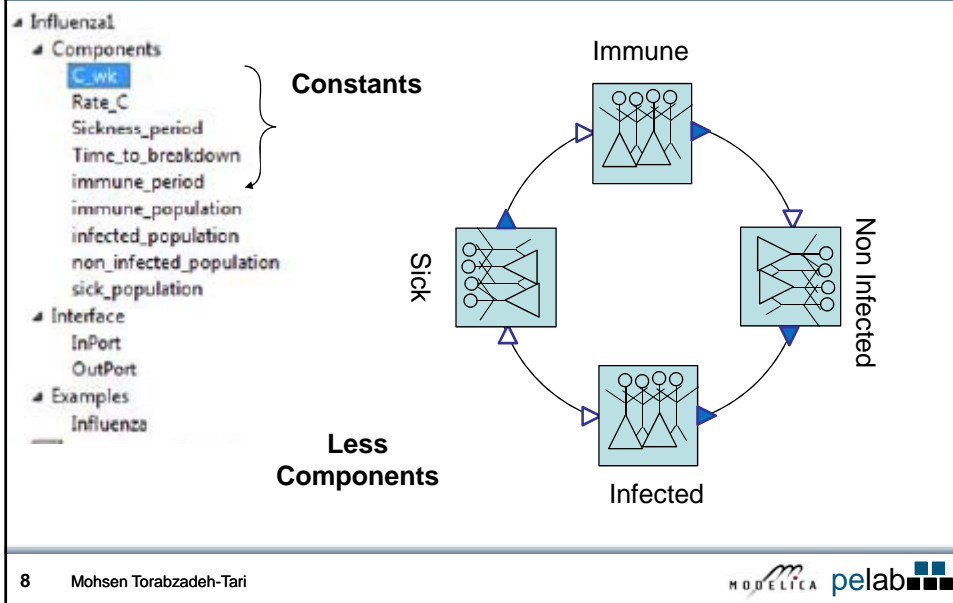
$$\frac{d(Immune_population)}{dt} = Cure_Rate - Activation$$

$$\frac{d(Sick_population)}{dt} = Incubation - Cure_Rate$$

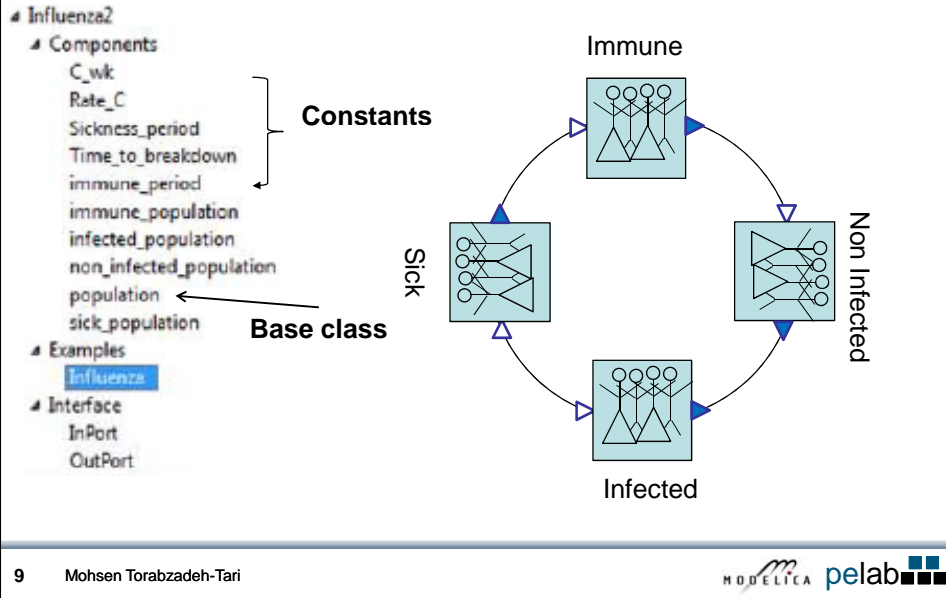
Block Oriented Approach



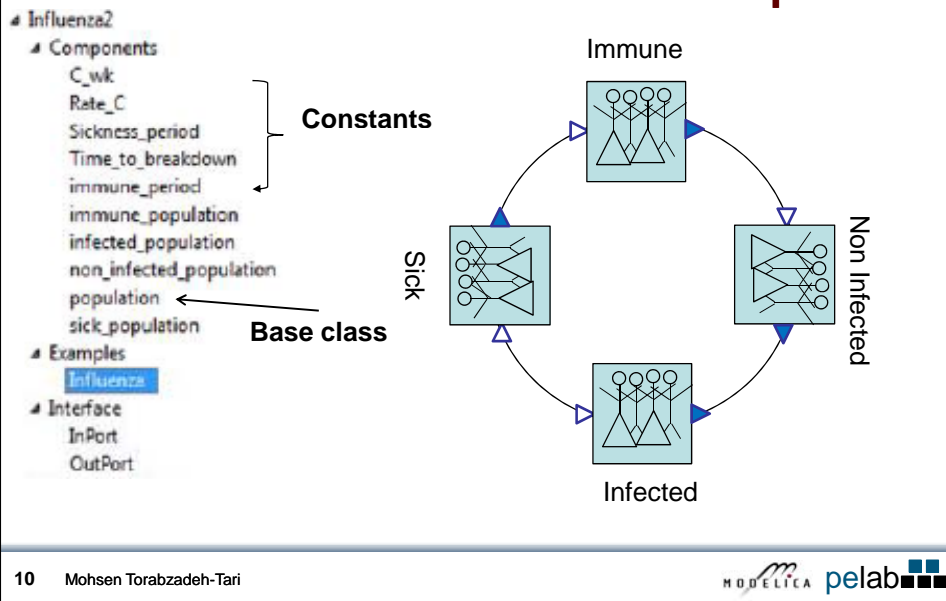
Object Oriented Approach #1



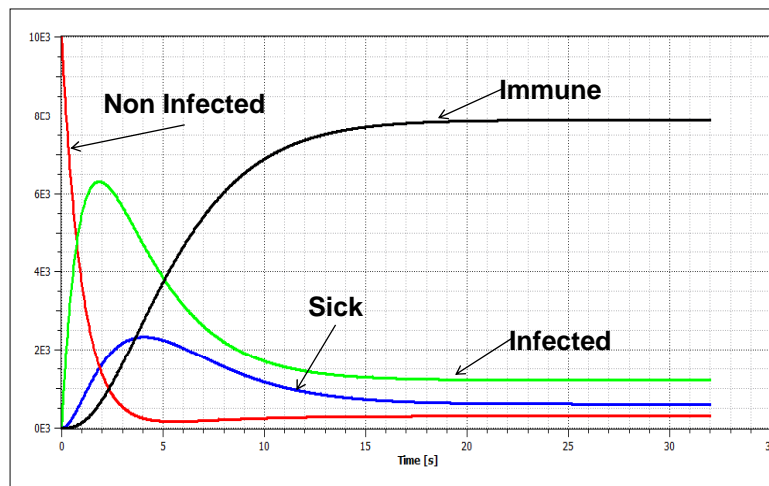
Object Oriented Approach #2



Object Oriented Approach #3, multiple connectors or connect several comp.



Simulation



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Conclusions

- The influenza epidemic spreads rapidly
- Within 4 weeks, the percentage of sick people reaches its maximum of roughly 25%
- A steady state is reached about 20 weeks
- The disease does not die out naturally.
- A certain percentage loses immunity sufficiently fast to get infected before the virus stem has disappeared.

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Excercise

- Make the influenza library with the suggested packages, components, interface, and example
- Tip: The inner and outer operators can be useful (what happens with the encapsulation rule?)
Define the constants in the package level